

Duration: 60 mins (incl. Q&A). Delivery: in-person or via live webinar.

THE KIDS ARE (NOT) ALRIGHT

Our most popular session focusing on 8-12 year olds. It raises awareness of the main factors to consider around social media, gaming and the online world, explores what children are really doing online and offers practical advice and resources to help empower safer, more positive experiences.

TEENAGE KICKS, (SO) HARD TO BEAT

Aimed at those with or working with teenagers, this session aims to raise awareness of what young people are doing online, and the associated risks and safeguards. It provides information and guidance on platforms teenagers are using, digital literacy and wellbeing, and the inherent risks of being online.

TURN AND FACE THE STRANGE

This session takes a tour through the often baffling world of gaming by covering the positives and negatives of this multi-billion dollar industry, and looks at the burgeoning industry of AI and its results (e.g. Chat GPT). What questions do these raise for the future of the online world and the development of digital literacy skills?

Please call or email us for a quote!







